



# **FABLE Fast Approximate Block-Encodings**

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## **Outline of the talk**

FABLE: Quantum Circuits for Block-Encodings

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### 03

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Application: Preparation of thermal states

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# **Problem statement**

Quantum Circuits for Block-Encodings

### **Quantum computers perform unitary evolution**



- Unitary evolution has to be **synthesized/compiled** to lower level **quantum circuit** description:
	- Generic (multi-)qubit gates > native gates > pulse sequence
- Many interesting problems are **not unitary** in nature

## **Block-encodings**

A natural way to represent non-unitary transformation on quantum computers



• Wide range of applications: random walks, Hamiltonian simulation, quantum linear algebra, quantum machine learning, open quantum systems, thermal states, …

### **Background on block-encodings**

A brief history of many (implicit) use cases

- **Implicitly** used by:
	- **Szegedy (2004)** in the context of quantized random walks
	- **Berry, Childs, Kothari (2015)** for Hamiltonian simulation
	- **Childs, Kothari, Somma (2017)** for quantum linear systems problem

– …

• **Formalized** by **Gilyen, Su, Low, Wiebe (2018)** as part of seminal **quantum singular value transformation** algorithmic framework



FABLE - arXiv:2205.00081 | D. Camps - BERKELEY LAB **Low, Chuang (2019), Gilyen et al. (2019), Martin et al. (2021)** <sup>6</sup>

### **Black box query access through oracles**

A common assumption throughout the literature

- Matrix access through one or more black box quantum query oracles
- For example: **sparse matrices**



### **This talk**

Direct encoding of the matrix data in a compact circuit

#### **FABLE:**

- takes in  $N \times N$  matrix A
- generates a circuit that consists of only H,  $R_v$ , CX, SWAP gates
- $\cdot$  classical complexity  $O(N^2 \log N)$
- worst-case circuit gate complexity  $O(N^2)$ 
	- often significantly better for structured problems (see examples)





# **Uniformly controlled rotations**

Key component for building matrix query oracles

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## **Matrix query oracle**

If we have access to an oracle that provides the matrix data in a superposition:



The following circuit block encodes the matrix:



### **How to implement the oracle?**

For a real-valued 2⨉2 matrix

• Define the angles

$$
\theta_{ij}=\arccos(a_{ij})
$$

•  $R_v$  rotation

$$
R_y(2\theta_{ij})\,|0\rangle = \begin{bmatrix} \cos(\theta_{ij}) & -\sin(\theta_{ij}) \\ \sin(\theta_{ij}) & \cos(\theta_{ij}) \end{bmatrix} \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \begin{bmatrix} a_{ij} \\ \sqrt{1 - a_{ij}^2} \end{bmatrix}
$$

• Fully controlled rotation for every matrix element



### **Uniformly controlled rotation**

An efficient circuit implementation for the matrix oracle

- Introduced by **Möttönen et al. (2004)**
- Two key elementary properties of  $R_{v}$  rotations:

 $R_y(\theta_0) R_y(\theta_1) = R_y(\theta_0 + \theta_1),$  $X R_y(\theta) X = R_y(-\theta),$ 



$$
\begin{array}{c|c}\n\hline\n00: & R_y(\hat{\theta}_3) & R_y(\hat{\theta}_2) & R_y(\hat{\theta}_1) & R_y(\hat{\theta}_0) = R_y(-\hat{\theta}_3 + \hat{\theta}_2 + \hat{\theta}_1 + \hat{\theta}_0), \\
01: & R_y(\hat{\theta}_3) X R_y(\hat{\theta}_2) & R_y(\hat{\theta}_1) X R_y(\hat{\theta}_0) = R_y(-\hat{\theta}_3 - \hat{\theta}_2 - \hat{\theta}_1 + \hat{\theta}_0), \\
10: & X R_y(\hat{\theta}_3) & R_y(\hat{\theta}_2) X R_y(\hat{\theta}_1) & R_y(\hat{\theta}_0) = R_y(-\hat{\theta}_3 - \hat{\theta}_2 + \hat{\theta}_1 + \hat{\theta}_0), \\
11: & X R_y(\hat{\theta}_3) X R_y(\hat{\theta}_2) X R_y(\hat{\theta}_1) X R_y(\hat{\theta}_0) = R_y(-\hat{\theta}_3 + \hat{\theta}_2 - \hat{\theta}_1 + \hat{\theta}_0),\n\end{array}
$$

### **Computing the rotation angles**

Structured linear system that can be solved efficiently

Linear system relates the angles in the circuit to the angles in the uniformly controlled rotation

$$
\begin{bmatrix} \theta_0 \\ \theta_1 \\ \theta_2 \\ \theta_3 \end{bmatrix} = \begin{bmatrix} 1 & 1 & 1 & 1 \\ 1 & -1 & -1 & 1 \\ 1 & 1 & -1 & -1 \\ 1 & -1 & 1 & -1 \end{bmatrix} \begin{bmatrix} \hat{\theta}_0 \\ \hat{\theta}_1 \\ \hat{\theta}_2 \\ \hat{\theta}_3 \end{bmatrix}
$$

This can be rewritten as

$$
\begin{bmatrix}\n\theta_0 \\
\theta_1 \\
\theta_2 \\
\theta_3\n\end{bmatrix} = \begin{bmatrix}\n1 & 1 & 1 & 1 \\
1 & -1 & 1 & -1 \\
1 & 1 & -1 & -1 \\
1 & -1 & -1 & 1\n\end{bmatrix} \begin{bmatrix}\n1 & 1 & 1 \\
1 & 1 & 1 \\
1 & 0 & 1 \\
1 & 0 & 0\n\end{bmatrix} \begin{bmatrix}\n\hat{\theta}_0 \\
\hat{\theta}_1 \\
\hat{\theta}_2 \\
\hat{\theta}_3\n\end{bmatrix} = (\hat{H} \otimes \hat{H}) P_G \begin{bmatrix}\n\hat{\theta}_0 \\
\hat{\theta}_1 \\
\hat{\theta}_2 \\
\hat{\theta}_3\n\end{bmatrix}
$$
\nIn general:  $(\hat{H}^{\otimes 2n} P_G) \hat{\theta} = \theta \rightarrow$  can be solved at  $O(N^2 \log N)$ 

## **Overall FABLE circuit**

#### Uniformly controlled rotation circuit as matrix oracle





#### Real-valued matrix data **Real-valued matrix data** Complex-valued matrix data

- UCR<sub>v</sub>: sets the magnitude of the matrix entries
- $UCR<sub>z</sub>$ : sets the phase of the matrix entries

#### FABLE circuit for  $N \times N$  matrix:

- $\cdot$  O(N<sup>2</sup> log N) classical cost to compute angles
- $O(N^2)$  CX, Ry gates
- 2  $log N + 1$  qubits

# **Compression theorem**

Circuit compression for approximate block-encodings

### **Compression of uniformly controlled rotations**



 $\hat{\theta}_2, \hat{\theta}_3, \hat{\theta}_4, \hat{\theta}_5, \hat{\theta}_6 \leq \delta_c$ 



### **Compression theorem**

Removing small angles leads to small perturbations on the block-encoding

- Compression threshold  $\delta_c \geq 0$
- Input matrix  $A \in \mathbb{R}^{N \times N}$

The error on the block-encoding is bounded from above by:

$$
\left\|A - \tilde{A}\right\|_2 \le N^3 \delta_c
$$



- Pessimistic bound
- Many problems of interest have lots of angles smaller than  $\delta_c$



Localized Hamiltonians and PDEs

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### **Heisenberg XXX model**

Exact FABLE block-encoding  $\delta_c = 0$ 

$$
H = \sum_{i=1}^{n-1} J_x X^{(i)} X^{(i+1)} + J_y Y^{(i)} Y^{(i+1)} + J_z Z^{(i)} Z^{(i+1)}
$$
  

$$
J_x = J_y = J_z
$$



### **Laplacian operators**

Exact FABLE block-encoding  $\delta_c = 0$ 

**1D:** 
$$
L_{xx} = \begin{bmatrix} 2 & -1 & 0 & \cdots & * \\ -1 & 2 & -1 & \ddots & \vdots \\ 0 & \ddots & \ddots & \ddots & 0 \\ \vdots & \ddots & -1 & 2 & -1 \\ * & \cdots & 0 & -1 & 2 \end{bmatrix}
$$

**2D:** 
$$
L = L_{xx} \oplus L_{yy} = L_{xx} \otimes I + I \otimes L_{yy}
$$



**Application: Preparation of Canonical Thermal Pure Quantum States**

### **Finite Temperature Properties on Quantum Computers**

Preparation of canonical thermal pure quantum (TPQ) states

Quantum system …

- … of size N
- … with Hamiltonian H
- $\ldots$  at inverse temperature β



$$
\langle \hat{A} \rangle^{ens}_{\beta,N} \equiv \frac{\text{Tr}\left[e^{-\beta H} \hat{A}\right]}{\text{Tr}\left[e^{-\beta H}\right]} \qquad \leftrightarrow \qquad \langle \hat{A} \rangle^{TPQ}_{\beta,N} \equiv \frac{\langle \beta,N \vert \, \hat{A} \, \vert \beta,N \rangle}{\langle \beta,N \vert \beta,N \rangle}
$$

### **Two-step algorithm to prepare**  $|\beta, N\rangle$

1. Prepare Haar-random state



- 2. Non-unitary evolution
	- QITE / inexact QITE
	- Dilated unitary operator
	- FABLE

## **Comparison between circuit complexities**

Tradeoff between gate complexity and number of ancilla qubits





 $|2.14x10^{-3}|$ 

 $|6.39x10^{-3}|$ 

 $|2.61x10^{-2}|$ 

 $|8.71x10^{-2}|$ 

# **Conclusions**

## **A versatile tool for non-unitary evolution on quantum computers**

- FABLE enables implementation of **non-unitary evolutions** on quantum hardware
- Closely related to "classical data loading problem"
- Quantum circuits **are fast and easy to generate up to ~15 qubits**
- Many problems have structure that FABLE circuits can exploit through **circuit compression**







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We're looking for 2 **quantum algorithms postdocs** to join our group:

- Quantum subspace methods
- Interdisciplinary team
- Theory, simulation, experimental

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**Tutorial alert**

**Friday** 

**Berkeley Qu** 

from bqskit i

 $circuit = Cir$ 

 $out\_circuit =$ 

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